

Screencast: What is [Open] MPI?

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What is MPI?

- Message Passing Interface
 - "De facto" standard
 - Not an "official" standard (IEEE, IETF, ...)
- Written and ratified by the MPI Forum
 - Body of academic, research, and industry representatives
- MPI is two spec documents:
 - MPI-1 and MPI-2
 - Specified interfaces in C, C++, Fortran 77/90

MPI Forum

- Published MPI-1 spec in 1994
- Published MPI-2 spec in 1996
 - Additions to MPI-1
- Recently reconvened (Jan 2008)
 - Working on MPI-2.1 (small bug fixes)
 - Will issue a single document for MPI 1+2
 - Also working on MPI-2.2 (bigger bug fixes)
 - Also working on MPI-3 (entirely new stuff)

What is MPI?

- Software implementations of spec
 - Mostly host-side software
- "Middleware"
 - Sits between the application and network
 - Simplifies network activity to the application
- Source code portability
 - Run apps on commodity clusters and "big iron" supercomputers

MPI High-Level View

User application

MPI API

Operating System



What is MPI?

- Intended to deliver very high performance
 - Low latency, high bandwidth
- Examples
 - 2 servers + switch, user-level processes
 - DDR InfiniBand
 - ~1-2μs half-round trip 0-byte ping pong
 - ~14Gbps bandwidth for large messages
 - 10Gbps Ethernet
 - ~5-7μs half-round trip 0-byte ping pong
 - ~10Gbps bandwidth for large messages

MPI Implementations

- Many exist / are available for customers
 - Vendors: HP MPI, Intel MPI, Scali MPI
 - Have their own support channels
 - Open source: Open MPI, MPICH[2], ...
 - Rely on open source community for support
 - But also have some vendor support
- Various research-quality implementations
 - Proof-of-concept
 - Not usually intended for production usage

Why So Many MPI's?

- A complicated question...
 - Some aim to make money (closed source)
 - Some targeted at specific platforms
 - Others aimed at research (open source)
 - History and politics also involved (yuck)
- Open MPI is a fascinating blend of research and industry

Target Audience

- Scientists and engineers
 - Don't know or care how network works
 - Not computer scientists
 - Sometimes not even [very good] programmers
- Parallel computing
 - Using tens, hundreds, or thousands of servers in a single computational program
 - Intended for high-performance computing

Parallel Computing

- Use 10's, 100's, 1000's of processors
 - When the computation is too big for one server
- Spread the job across multiple servers
 - Individual user processes running in concert
 - Acting together as a single application
- More RAM
- More processing power
- Divide and conquer



MPI Abstracts the Network

- Sockets? Shared memory? Ethernet?
 InfiniBand? ...something else?
 - Doesn't matter
- Application calls MPI_SEND / MPI_RECV
 - The Right magic happens
- Connections are made automatically
 - Sockets (IP address/port)
 - Shared memory (e.g., mmap file)
 - InfiniBand (queue pair setup)

MPI High-Level View

User application

MPI API

Operating System



Example: 4 Servers

User application User application User application User application **MPI API MPI API MPI API MPI API** Operating System **Operating System Operating System Operating System** Server Server Server Server

Network



Example: 2 Servers

User application

MPI API

MPI API

MPI API

Operating System

Server

User application

User application

User application

User application

Operating System

Server

Server

Network



Example: 1 Server

User application

MPI API

MPI API

Operating System

Server

Runtime

- MPI implementations also include a runtime environment
 - Need to start processes on multiple servers simultaneously
 - Typically requires some user-level setup
 - Common source of errors

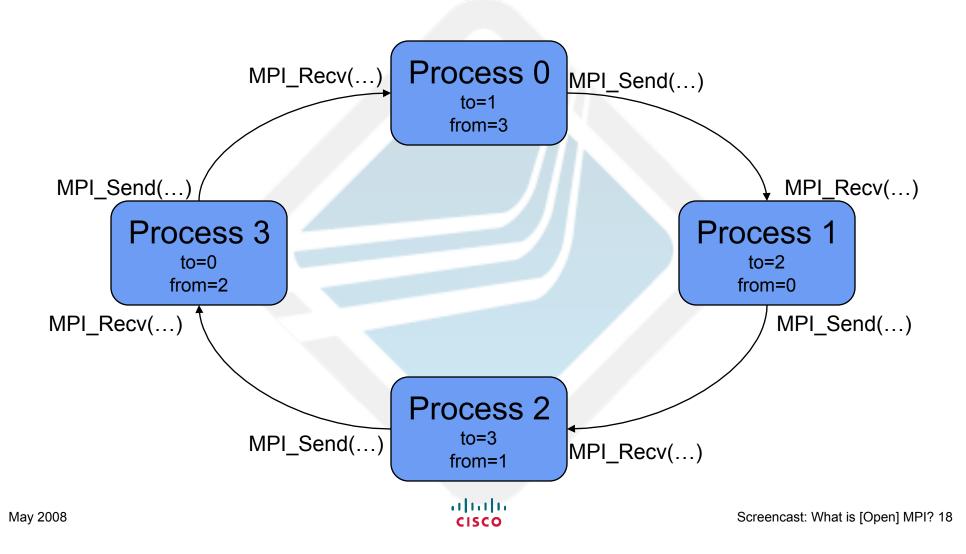


Trivial MPI Application

```
int rank, size, message = -1, tag = 11111;
MPI Init(NULL, NULL); /* Startup */
MPI Comm rank(..., &rank); /* Who am I? */
MPI Comm size(..., &size); /* How many peers do I have? */
to = (rank + 1) % size;
from = (rank + size - 1) % size;
/* Send a trivial message around in a ring */
if (0 == rank) {
  message = 42;
  MPI Send(&message, 1, MPI INT, to, tag, ...);
  MPI Recv(&message, 1, MPI INT, from, tag, ...);
} else {
  MPI Recv(&message, 1, MPI INT, from, tag, ...);
  MPI Send(&message, 1, MPI INT, to, tag, ...);
MPI Finalize();
                                11 111 11
```

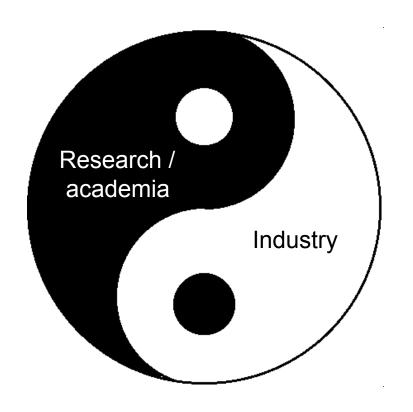
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Trivial MPI Application



Open MPI

- YAMPI (yet another MPI)
 - ...but not really
 - Replaces several prior MPI's
- Collaborate = great MPI implementation
 - What a concept!
 - Lots of "MPI-smart" people out there
- Open source project
 - Influenced by both research and industry



Open MPI

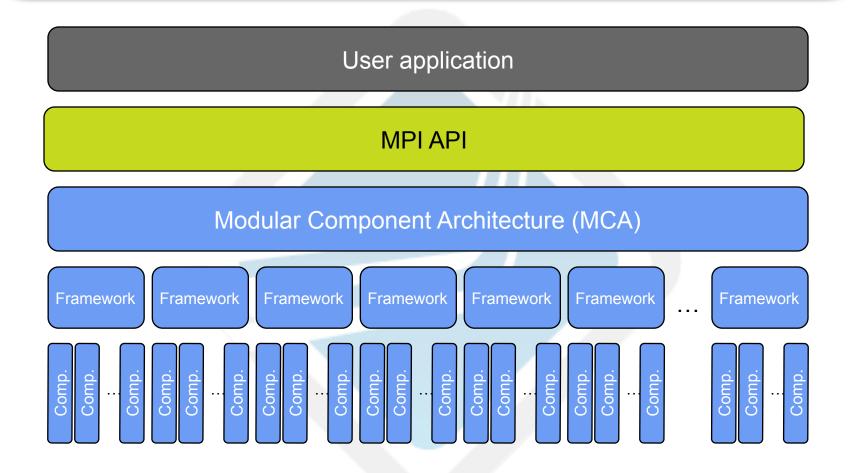
- It's two words!
 - Open MPI
 - NOT "OpenMPI"
- Frequently abbreviated "OMPI"
 - Pronounced "oom-pee"



Open MPI

- Fundamentally based on plugins
 - A.k.a. "components" or "modules"
- Plugins for everything
 - Back-end resource manager
 - Back-end network
 - Back-end checkpointer
 - ...etc.
 - Currently ~30 types of plugins in Open MPI
- Recurring theme: run-time decisions

Plugin High-Level View



Resources

- MPI Forum
 - http://www.mpi-forum.org/
- Open MPI
 - General web site: http://www.open-mpi.org/
 - FAQ: http://www.open-mpi.org/faq/
- Magazine columns about MPI
 - http://cw.squyres.com/

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